

Sounding the Same – Onomatopoeia 2

Let's give a cheer for Onomatopoeia

Are you ready? Are you ready?
Start the **fizzing** and the **whizzing**
Start the **rapping** and the **clapping**
Start the **humming** and the **drumming**
Start the **snipping** and the **snapping**
Let's give a welcome cheer
For onomatopoeia!

With a **pitter-pat-a-pat**
And a **rattling rat-a-tat**
With a **splutter** and a **splatter**
With a **chitter** and a **chatter**
With a **clinking** and a **clunking**
With a **plinking** and a **plunking**
With a **hee-haw** and a **boo-hoo**
With an **oompah** and a **yoo-hoo**
Join in and give a cheer
For onomatopoeia!

With a **grunting** and a **growling**
With a **yowling** and a **howling**
With a **squealing** and a **squeaking**
With a **squawking** and a **shrieking**
With a **jibber** and a **jabber**
With a **ting-a-ling-a-ling**
With a **tooting** and a **hooting**
With a **ring-a-ding-ding**
Let's hear it loud and clear
Let's give a final cheer
For onomatopoeia!

What did you hear?

Think of words to describe the sounds you would hear in a particular place. One of you chooses a place and you take turns to think of a word to describe one of the sounds you would hear there.

For example, player 1 says; 'Walking round the farm, I heard the **clucking** of the hens.' Player 2 says: 'Walking round the farm, I heard the **bellow** of a bull!' Continue until somebody can't think of a sound and a word to describe it. That player then drops out.

Choose other places from this list: a zoo, a fairground, at the seaside, at a football match, at a theme park, at home during a thunderstorm, at a firework display.

Here are some words that you could use:

roar, hoot, woof, whizz, thud, crash, crack, boom, screech, honk, squeak, yell, snarl, purr, chirp, hiss.